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# MiscClipTextFieldCell

Inherits From: TextFieldCell : ActionCell : Cell : Object

**Declared In:** MiscClipTextFieldCell.h

# **Class Description**

MiscClipTextFieldCell objects can be used in controls to display long string values that normally would be truncated because of short of space. Using MiscClipTextFieldCell you can easily implement a text field similar to what Workspace uses to display long pathnames in the "Attributes Inspector" (check out MiscPathName or MiscClipTextField which actually do this).

MiscClipTextFieldCells can be configured several ways. You can specify whether clipping should happen on the left or the right of the string value (**setClipOnRight:**), what string to use to substitude clipped (non-visible) part of the string (**setClipperString**:) and you can specify characters (delimiters) only by which clipping can happen (**setClipDelimiters:**). For example, when you want to display long pathnames you can set MiscClipTextFieldCells to clip on the left, use three dots

("...") as clipper string and to allow clipping to happen only by the slash ('/') characters.

NOTE: This was not meant to be a "Your code/interface/palette/documentation should look like this" kind of project. I only made it because I needed this "clipping" feature in a little project of mine - and anyway I'm not a professional NS guru (yet). This class was mostly inspired by Don Yacktman's `MiscClipTextField' class (MiscKit 1.5.0. "Temp" area). Some other code was lifted from Mike Ferris's `MORegexPalette'.

# **Known Bugs**

I know of one bug but I don't know why it happens. When MiscClipTextFieldCells are used in Matrix and a Button's action message is set to **resetStringValue:** it will crash (or at least mess up) IB or your application. If you use a TextField instead of the button it doesn't do any harm. Check out Mess.nib in the source folder under Test. [Ed. Note: I couldn't recreate this on my 3.3 machine. -don]

Anyway it dosen't seem to have dangerous bugs in it, and should work as advertised :-)

### **Instance Variables**

id delegate; id fullString; id clipper;
id delimiters;
BOOL clipOnRight;
BOOL clipEnabled;

delegate The object that receives notification messages.

fullString The non-clipped string value.

clipper Substitutes for non-visible portion of the cell's string

value.

delimiters A string of characters by which clipping can occur.

clipOnRight True if clipping happens on the right.

clipEnabled True if clipping is enabled.

# **Method Types**

Initializing a new MiscClipFieldCell

- init

- initTextCell:

Copying a MiscClipTextFieldCell

- copyFromZone:

### Setting the MiscClipTextFieldCell's value

- setStringValue:

### Setting clipping attributes

resetStringValue:setClipDelimiters:setClipEnabled:setClipOnRight:setClipperString:

### Querying MiscClipTextFieldCell attributes

clipperdelegatedelimiters

doesClipOnRightfullStringValueisClipEnabledisWrapped

Assigning a delegate - setDelegate:

- delegate

Archiving - read:

- write:

### **Instance Methods**

### clipper

- clipper

Returns a MiscString object that stores the string which is used to substitute non-visible parts of the reciever's string value.

See also: - delimiters,

### copyFromZone:

- copyFromZone:(NXZone \*)zone

Returns a new instance that is an exact copy of the reciever. Memory for the new instance is allocated fom *zone*.

#### See also:

### delegate

- delegate

Returns the delegate of the reciever, the object which gets notified of clipping (see *Methods Implemented by the Delegate*)

See also: - setDelegate:,

#### delimiters

- delimiters

Returns a MiscString object that stores the characters by which clipping can happen. Returns **nil** if delimiter characters are not specified.

See also: - setClipDelimiters:

### doesClipOnRight

- (BOOL) doesClipOnRight

Returns YES if last time a string value was set by the reciever clipping happened on the right and NO otherwise

See also: - setClipOnRight:

### fullStringValue

(const char\*) fullStringValue

Returns the non-clipped string value (ie. the full string value).

See also: - setStringValue:, - takeStringValueFrom:

### getInspectorClassName

- (const char \*)getInspectorClassName

Returns the string "MiscClipTextFieldInspector" (Used for implementing MiscClipText.palette)

#### See also:

#### init

- init

Initailizes and returns the reciever, a new instance of MiscClipTextFieldCell. Defaults are set as described in **initTextCell**: below

See also: - initTextCell:,

#### initTextCell:

- initTextCell:(const char\*)aString

Initializes and returns the receiver, a new instance of MiscClipTextFieldCell, with aString as its text. The default text gray is NX\_BLACK, and the default background gray is NX\_LTGRAY. Its font is set to the user's system font, and the font size is 12.0 point.

The default clipper string (the string that is displayed in place of the clipped part of the string value) is set to three dots ("..."), clipping is enabled and clipping is set to happen on the right of the string. Delimiters are not set thus clipping occurs at the last displayable character.

This method is the designated initializer for MiscTextFieldCell. Note that MiscTextFieldCell doesn't override Cell's **initIconCell**: designated initializer; your code shouldn't use that method to initialize an instance of MiscTextFieldCell.

See also: - init

### isClipEnabled

- (BOOL) isClipEnabled

Returns YES if clipping is enabled and NO otherwise.

See also: - setClipEnabled:

### **isWrapped**

- (BOOL) isWrapped

Returns YES if text in the cell is wrapped to word bounderies and returns NO otherwise (ie: text is truncated in the cell)

See also: - setWrap: (Cell)

#### read:

- read:(NXTypedStream \*)stream

Reads the MiscTextFieldCell from the typed stream stream. Returns **self**.

See also: - read:

### resetStringValue:

- resetStringValue:sender

Resets the string value displayed in the MiscClipTextFieldCell. (This method can be used e.g. when the control in which the cell is displayed is resized. See MiscClipTextField as an example.)

See also: - setStringValue:

### setClipDelimiters:

- setClipDelimiters:(const char\*)delimiters

Sets *delimiters* as the character by which clipping has to happen. If *delimiters* is NULL clipping will happen by the last displayable character of the MiscClipTextFieldCell's string value. Returns **self**.

See also: - delimiters,

### setClipEnabled:

- setClipEnabled:(BOOL)flag

Sets whether the next message to the reciever with selector **setSrtingValue**: should clip the given string value or not.

If *flag* is YES, next time the MiscTextFieldCell's string value is set and this value is too long to be displayed in whole the string value will be clipped so that non-visible portion of a given string will be replaced by a user defined string (*clipper*).

If flag is NO the string value will be displayed as TextField would do. Return self.

See also: - isClipEnabled

### setClipOnRight:

- setClipOnRight:(BOOL)flag

If *flag* is YES clipping will happen on the right next time it is needed (e.g. a message to the reciever with selector **setStringValue:**) . If flag is NO cnext clipping will happen on left. Returns **self**.

See also: - doesClipOnRight,

### setClipperString:

- **setClipperString:**(const char\*)*aString* 

Sets *aString* as the string that is displayed when substituting non-visible (clipped) portion of the cell's string value. Returns **self**.

See also: - clipper,

### setDelegate:

- setDelegate:anObject

Makes anObject the MiscClipTextFieldCell's delegate. A MiscClipTextFieldCell's delegate is given a chance to clip the string value before MiscClipTextFieldCell would do it. If the delegate clips the string value short enogh to be displayed, MiscClipTextFieldCell will not apply its own clipping. Returns **self**.

See also: - delegate,

### setStringValue:

- setStringValue:(const char \*)aString

If clipping is enabled (**setClipEnabled**) and *aString* is too long to be displayed in whole this method clips the string by replacing the clipped part with a user defined string (*clipper*) and displayes the clipped string value.

If delimiters are set (setClipDelimiters:) clipping will happen at the last delimiter

charcater which yet can be displayed. Iff delimiters are not set, clipping will happen at the last displayable character.

See also: - fullStringValue

### takeStringValueFrom:

- takeStringValueFrom:sender

Method description here.

See also: - myReference

#### write:

- write:(NXTypedStream \*)stream

Writes the recieving MiscClipTextFieldCell to the typed stream stream. Returns self.

See also: - read:

# Methods Implemented by the Delegate

### stringWillBeClipped:

- **stringWillBeClipped:**theString

Notifies the reciever that *theString* (a MiscString instance) will be clipped. The reciever can clip *theString* and if it gets short enough to be displayed, MiscClipTextFieldCell will not apply its own clipping. (See MiscPathField as an example of the use of this method)

See also: